

Hydrasynth 1.5.2 Update notes

Desktop:

- Fixed Latch ON/OFF bug
- The pad dim option in SYSTEM page disappeared in 1.5. Now it's back.

Keyboard:

Add extra delay in OLED driver to make the OLED more stable.

Both units:

- Factory Reset will reset save state
- In local off, pitch and mod wheel will not work locally
- Now when you play arp+latch, and turn off the arp without turn off the latch, the note will stop
- NRPN could not control LFO step 9~64
- Patch manager had chance to make LFO step 9~64 zero
- Fixed Mutant 2,4 FM had a different note start action than Mutant 1,
- If you had mod out or midi out as mod des in your old patches, 1.5 changed that.
- Category sort, when exiting from favorite will cause "*" in display.
- On Exit from doing a compare, the color didn't come back
- ARP TX had problem in overflow
- Receiving a patch changed patch ID
- Send patch sent wrong category
- Patch manager caused Hydrasynth OLED to look like a reboot.
- User microtuning scales were not being saved on power down.
- Send all patch failed.
- Send Patch created an error in send name
- Save state didn't work in favorite page
- If you upload 1.4 patches with patch manager, ENV trigger sources would be set to off.
- Patch Compare will mess up LFO steps 9~64.
- NRPN set mod src error